### CURATING AN IMMERSIVE AND INTERACTIVE VISITOR EXPERIENCE INCLUSIVE OF VARIOUS LEARNING STYLES.

RIVER

SCHOOL

### JESSICA VAIL.

## JESSICA VAIL

INTERIOR DESIGN CLASS OF 2023 ROCHESTER INSTITUTE OF TECHNOLOGY



#### **COMMITTEE CHAIRS**





#### Kelly Jahn

NCARB, LEED AP Visiting Lecturer of Interior Design at RIT

### Mary Golden

NCIDQ, Associate Professor of Interior Design at RIT

**MENTORS** 



#### **Dr. Juilee Decker**

Ph.D., Program Director of Museum Studies at RIT

#### **Chris Elcock**

AIA, IIDA, LEED AP, Associate Principal at GWWO In a post pandemic world, how can the museum experience engage visitors inclusive of various learning styles?

### PROJECT STATEMENT

The project is the design of an interactive and technological exhibit that focuses on learning styles and a post pandemic experience. Utilizing passenger rail cars of the 1950's era to design a unique mobile art experience for those willing to get on board.

### CONCEPT STATEMENT

After the Covid-19 pandemic the world is experiencing a paradigm shift. Not only have people reevaluated their reasons for leaving the house but we witness a society dependent on digital technologies. The museum world is charged with keeping visitors engaged and interested in freechoice learning. Visitors in this age are more likely to leave their home and pay for something they deem as a unique experience. Through this design visitors will have the ability to learn about art and artists as well as sightsee beautiful landscapes, an experience like no other.

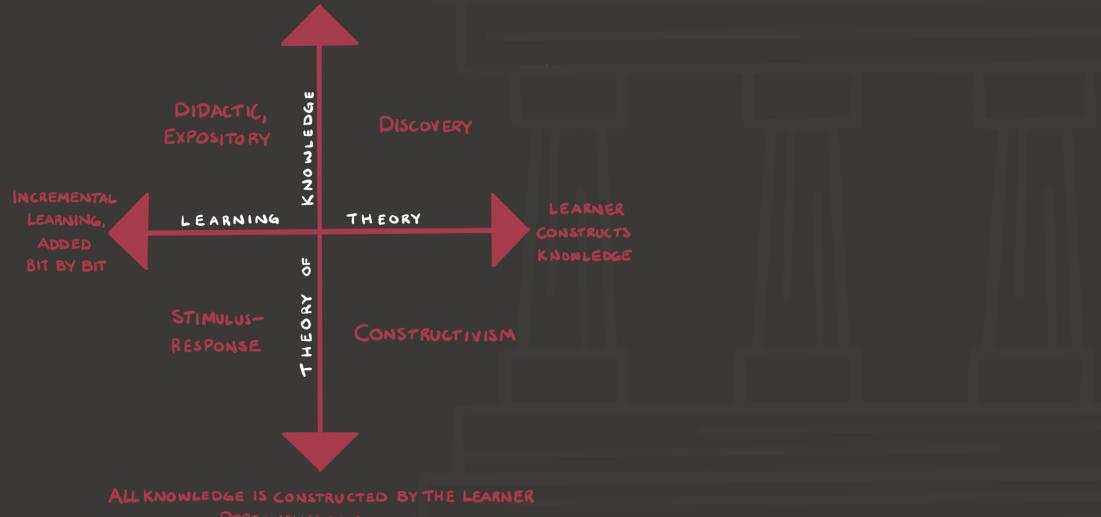
### THE JOURNEY

- 19th-century art movement: Hudson River School.
- Highly customizable to the visitor.
- Travels from Hudson, NY to Penn Station in NYC. Making stops in Rhinecliff, Poughkeepsie, Croton-Harmon, and Yonkers.
- Traveling on the Amtrak route along the scenic Hudson river.
- From Hudson to Penn Station the trip is approximately 2 hours.
- Connect to views the artists saw many years ago while being able to enjoy and analyze their work.

### DESIGN IN MUSEUMS

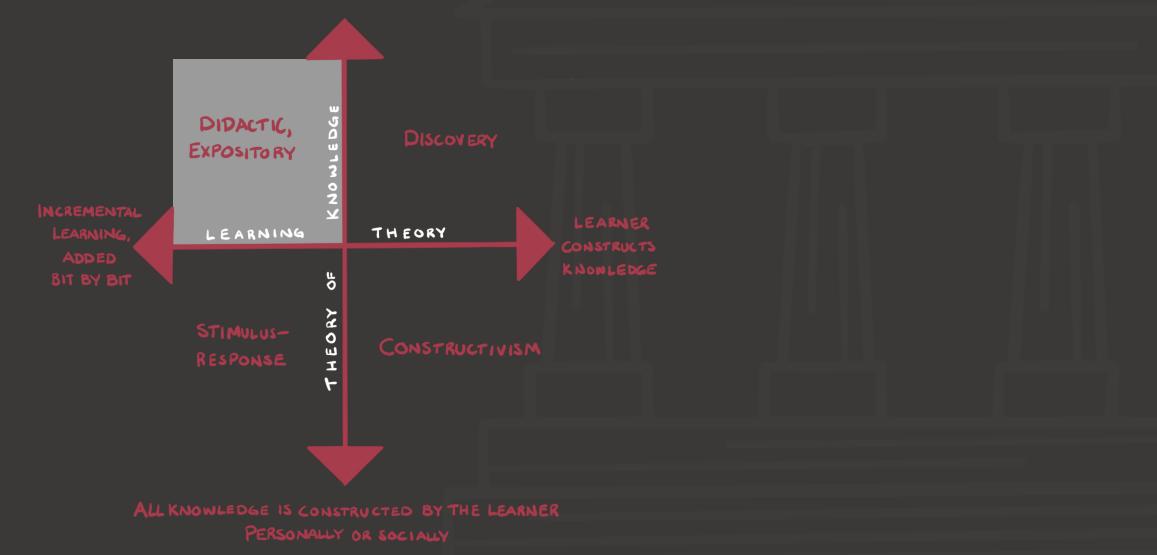
Most visitors only stop and attend to between 20% and 40% of the exhibit elements within an exhibition.

KNOW LEDGE EXISTS OUTSIDE THE LEARNER



PERSONALLY OR SOCIALLY

KNOW LEDGE EXISTS OUTSIDE THE LEARNER



Sequential, with a clear beginning and end, and an intended order

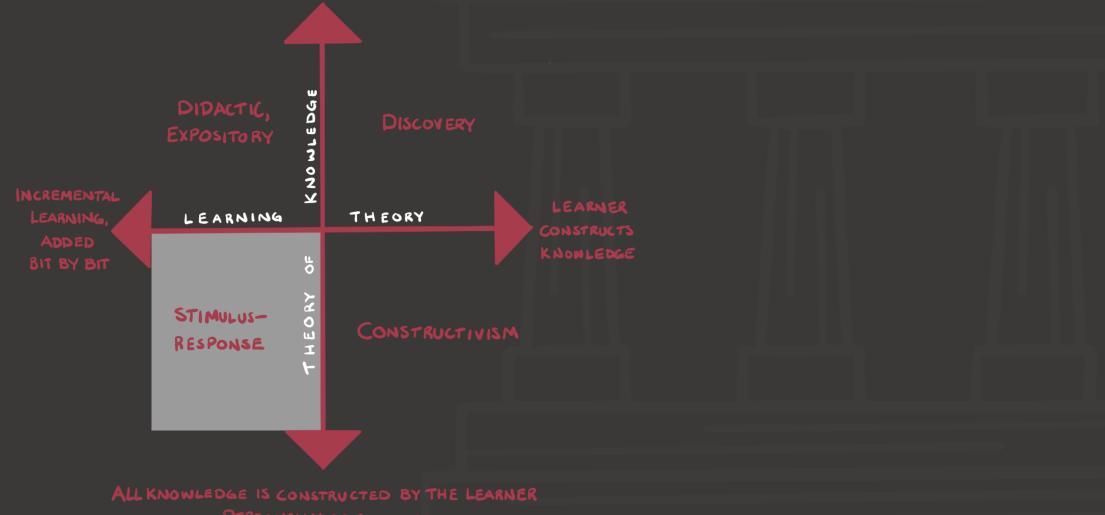


Labels/panels that describe what is to be learned from the exhibition



Hierarchical arrangement of subject from simple to complex

KNOW LEDGE EXISTS OUTSIDE THE LEARNER



PERSONALLY OR SOCIALLY

Sequential, with a clear beginning and end, and an intended order

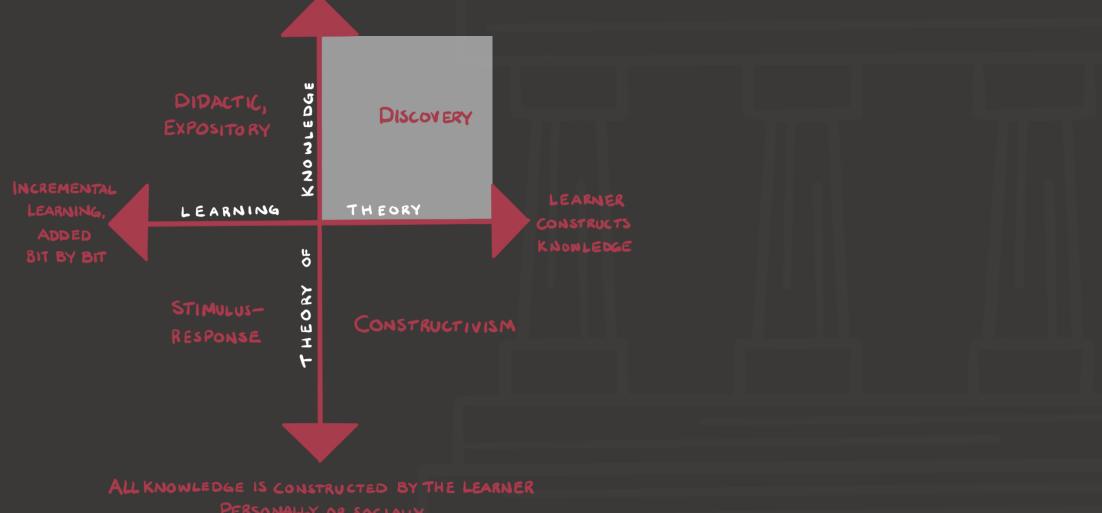


Labels/panels that describe what is to be learned from the exhibition

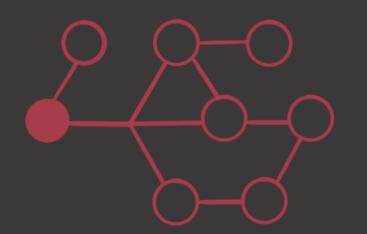
## OOOO

Reinforcing components that repeatedly impress the stimulus on the learner and reward appropriate response

KNOW LEDGE EXISTS OUTSIDE THE LEARNER



PERSONALLY OR SOCIALLY

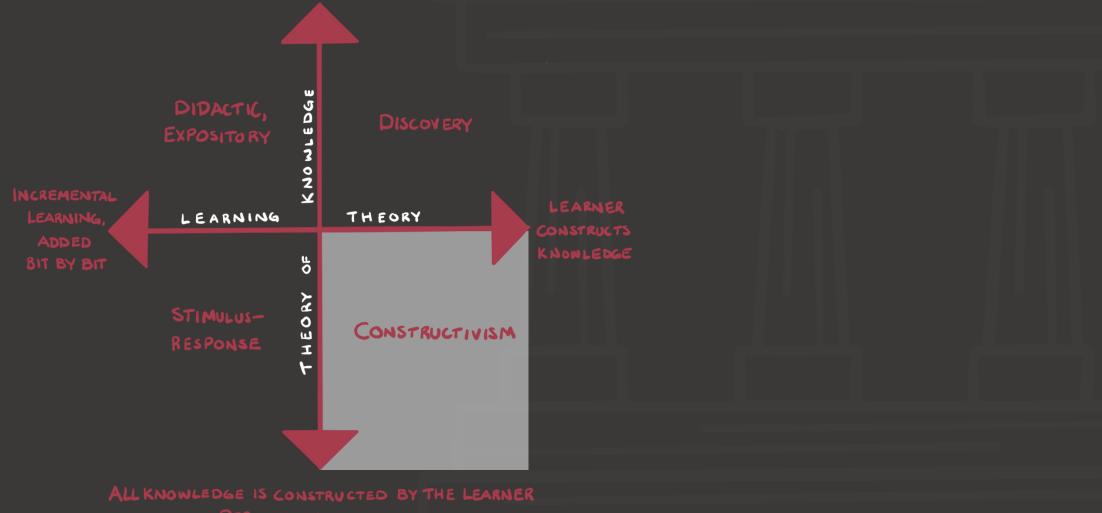


Exhibitions that allow exploration

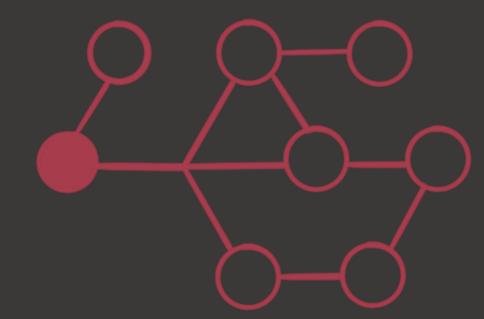


Labels/panels that describe what is to be learned from the exhibition

KNOW LEDGE EXISTS OUTSIDE THE LEARNER

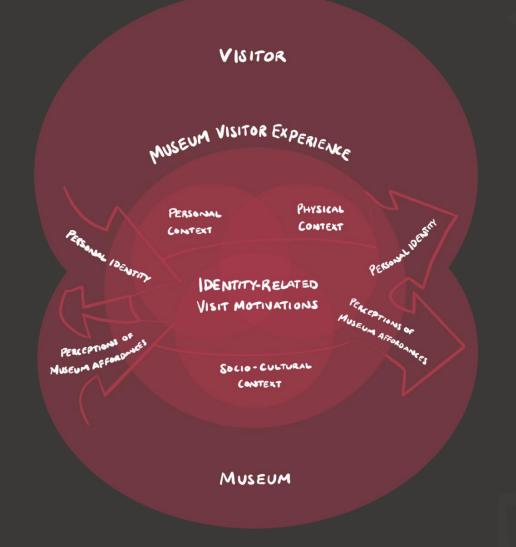


PERSONALLY OR SOCIALLY



Will have many entry points, a wide range of active learning modes, and present a range of points of view

### VISITOR EXPERIENCE



Explorer Facilitator **Experience Seeker** Professional/Hobbyist Recharger



### Laura Explorer

About

💄 Age: 28

🚣 Profession: Marketing

#### Needs

Rotating/New Exhibits Rare or Unusual things New Experiances

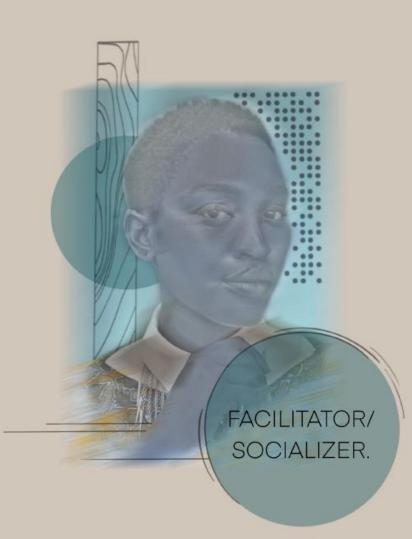
#### Motivations

- Curiosity
- General Interest
- Reinforcing Self-image
- Learning for Fun

#### Museum Visit Habits

Regular Attendance





### Jade Facilitator/Socializer

#### About

💄 Age: 35

🏝 Profession: Mother

#### Motivations

- Taking her kids to new educational experiances
- Socializing with friends and family

#### Museum Visit Habits

Regular Attendance Needs

Hours

Spent

- Experiance framed within time context
- Word of mouth recommendations



### Grant Experiance Seeker

#### About

💄 Age: 23

📥 Profession: Accounting

#### Needs

- One of a kind experiances
- Food
- Gifts

#### **Motivations**

- "Collect" an experiance
- See the iconic display
- Socializing with friends or family
- Learning

#### **Museum Visit Habits**

Infrequent Attendance





### Rich Professional/Hobbyist

Attendance

### About Needs **Age: 52** Internet groups Collector/Hobbyist 📥 Profession: Curator Fairs Motivations Expert in the field Critical analysis Inspiration **Museum Visit Habits** Regular Hours

Spent



### Leia Recharger

#### About

💄 Age: 21

🎍 Profession: Design

#### Needs

- Peace and tranquilty

#### **Motivations**

- Reflection, rejuvenation, wonder
- Remove themselves from their daily lives and tasks

#### **Museum Visit Habits**

Regular Attendance **2+** Hours Spent APHICS 

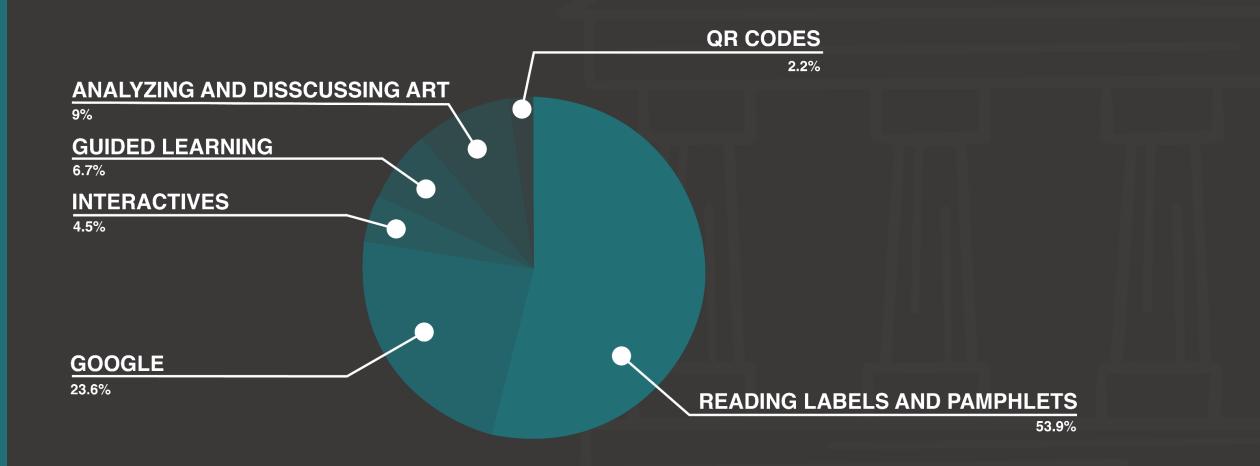


### **Responses to Survey**

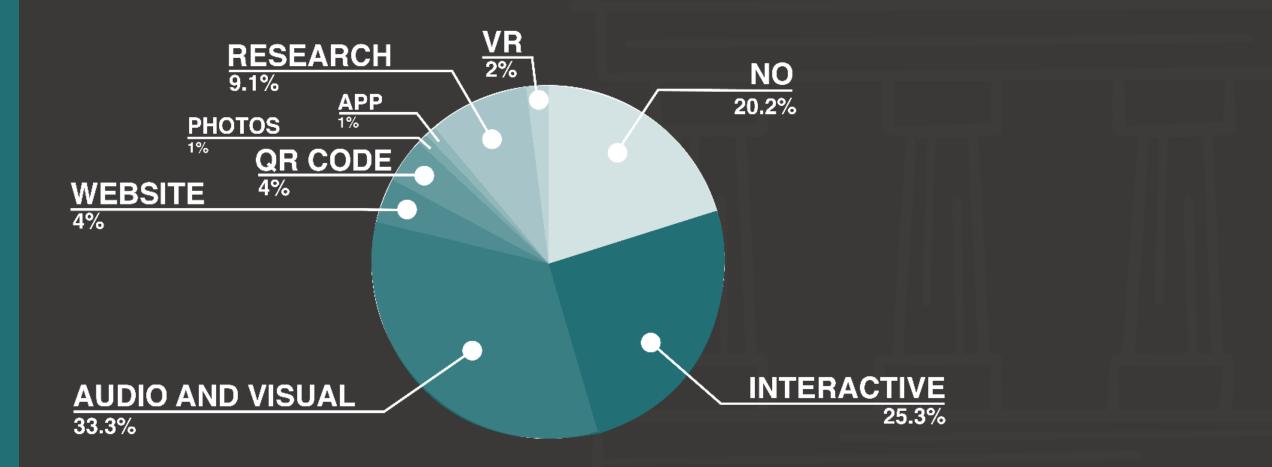
Ages 18-24

Ages 25-64

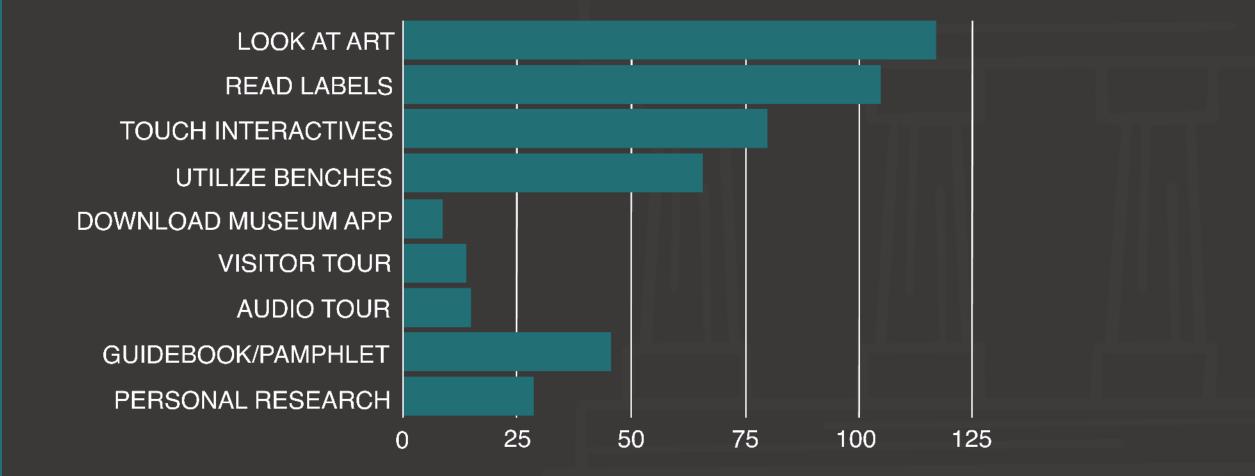
### INFORMATION LEARNED



### TECHNOLOGY IN MUSEUMS



### ENGAGEMENT IN MUSEUMS



### OBSERVATIONAL STUDIES

The Guggenheim Cooper Hewitt DIA Beacon

### **OBSERVATIONAL STUDIES**

# The shell impacts the experience.

### THE DOME CAR

"The ultimate travel experience aboard a passenger train."

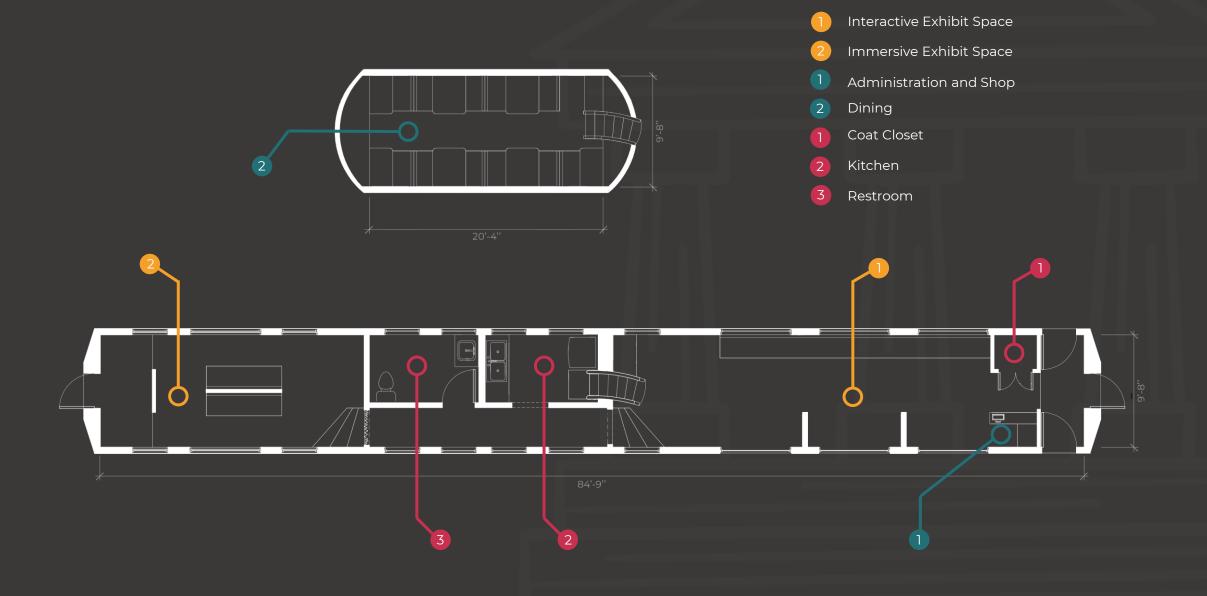
Largely popular in the 1950s.

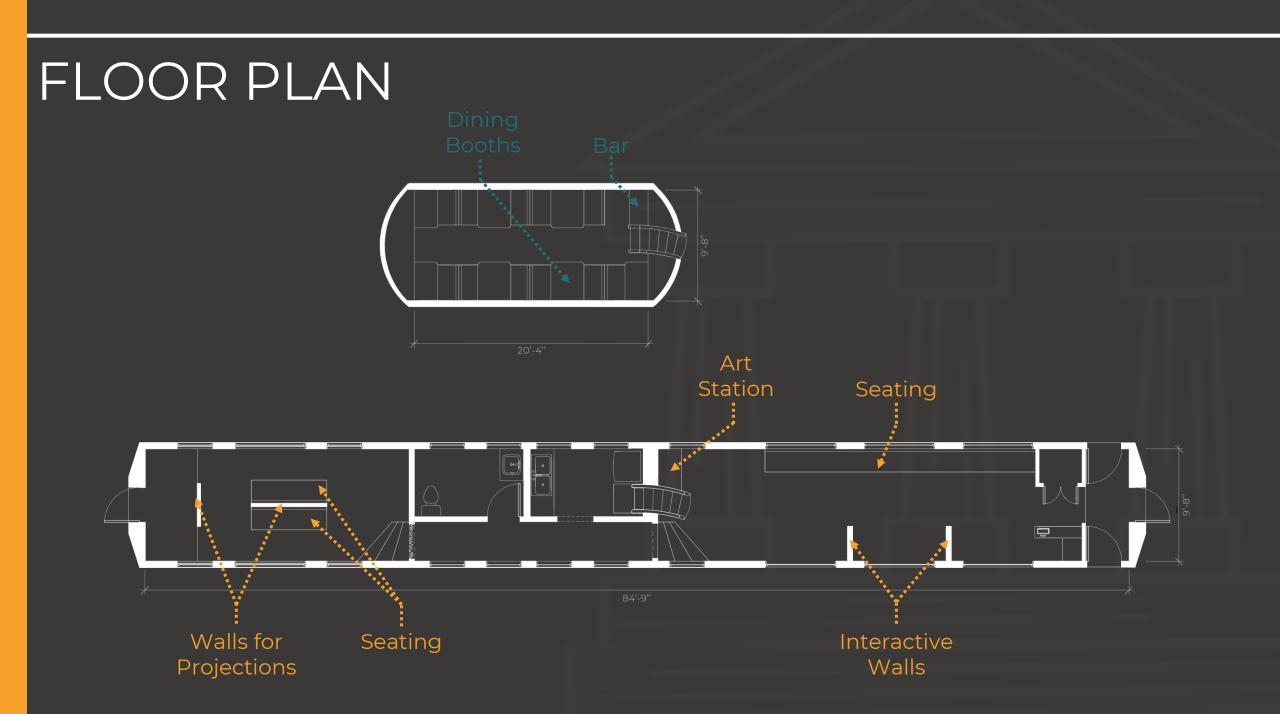
Used today in the US mainly for sightseeing and wine trains in Napa Valley.

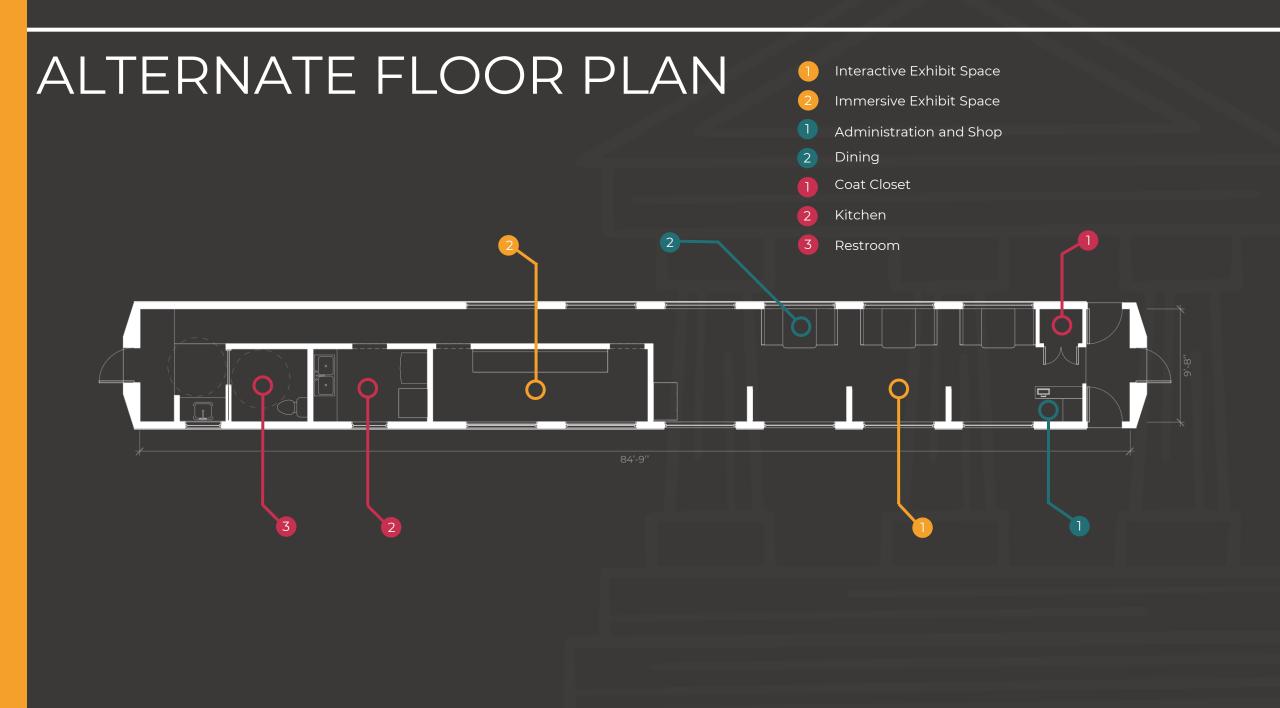
### BUBBLE DIAGRAM



### FLOOR PLAN

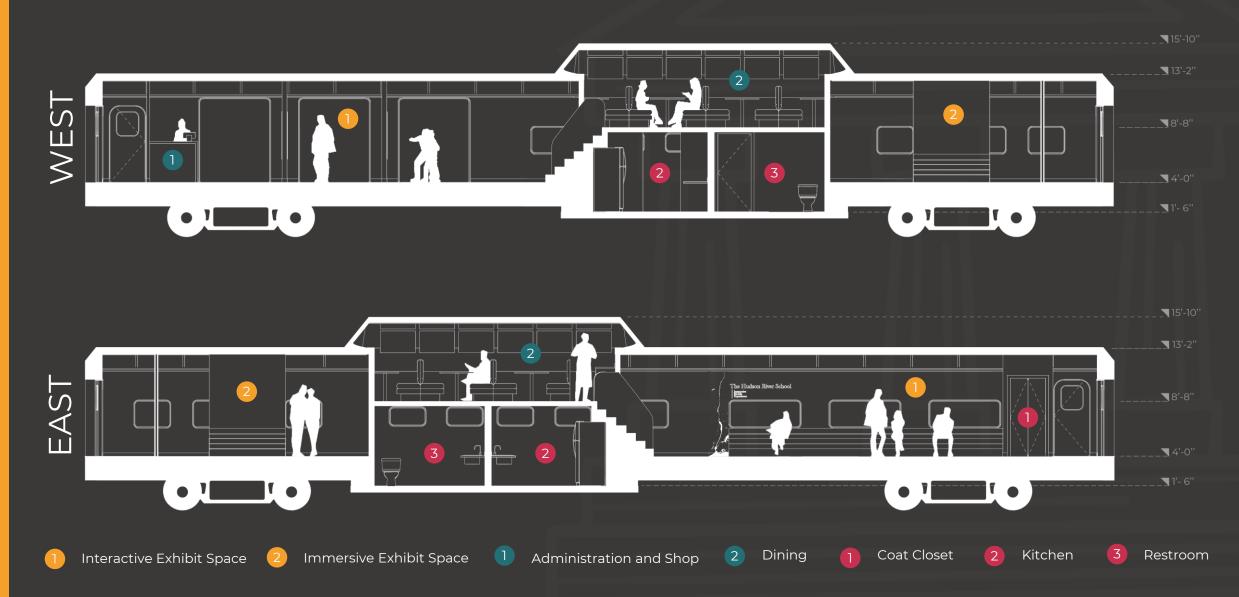


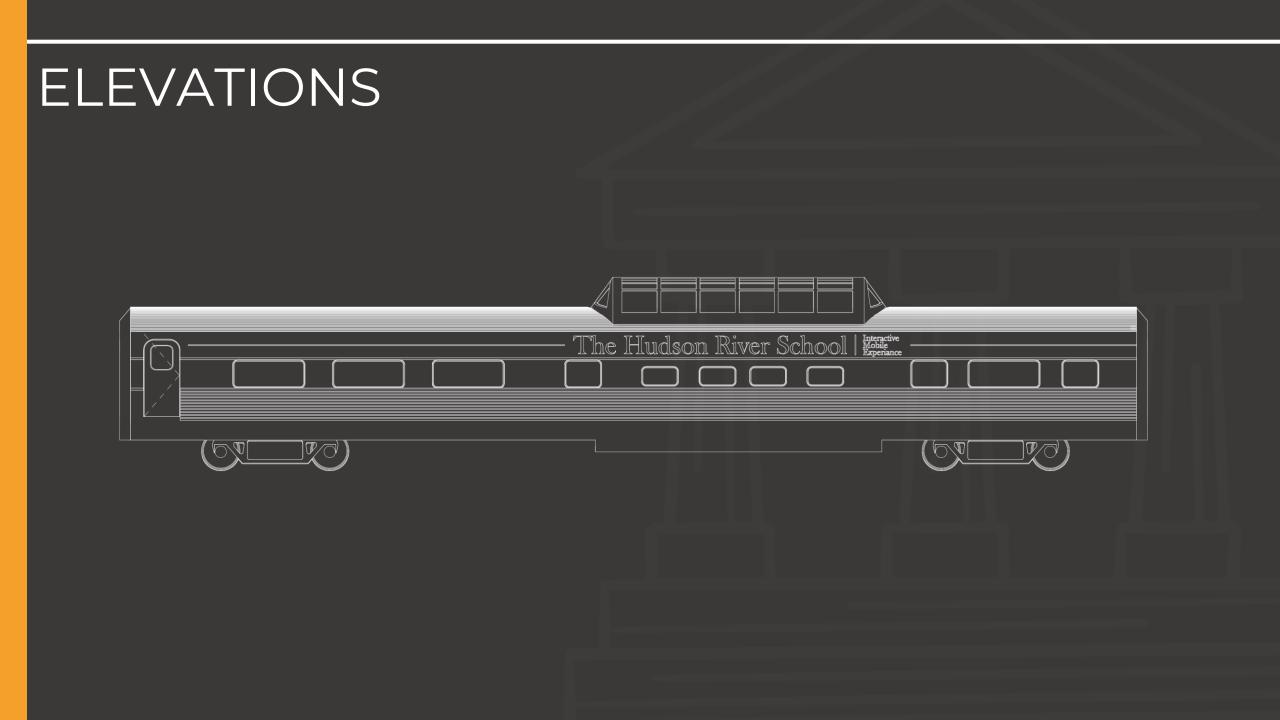




## ALTERNATE FLOOR PLAN \*\*\*\*\*\*\*\* A REAL PROPERTY AND A REAL Seating Interactive Art Walls Station

### SECTIONS



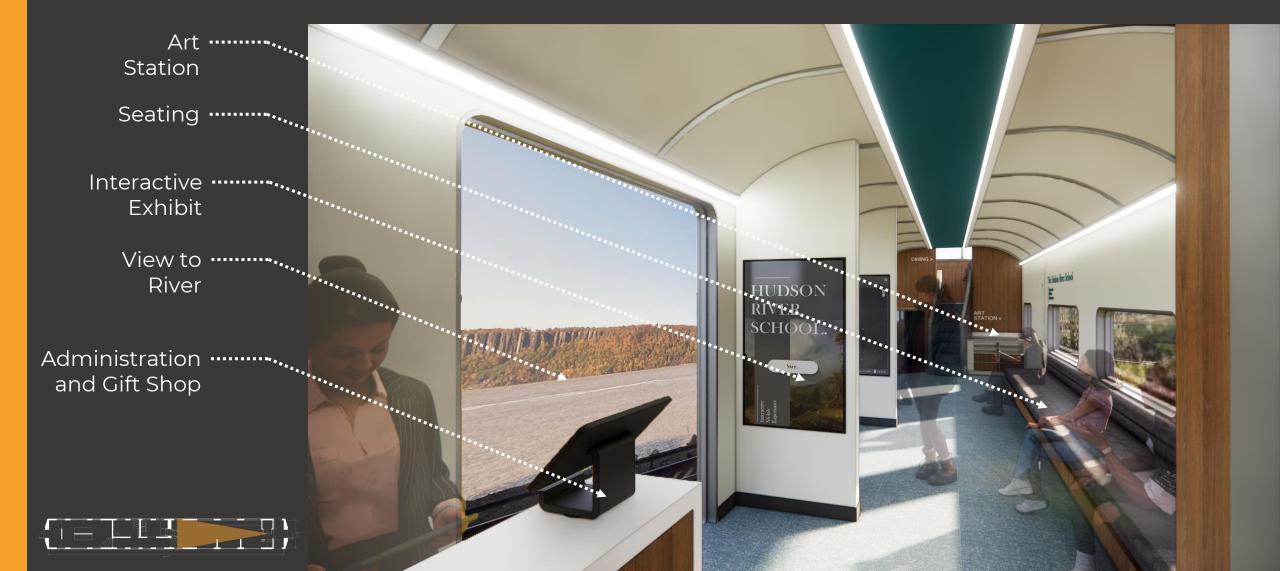


### EXTERIOR

Branding .....

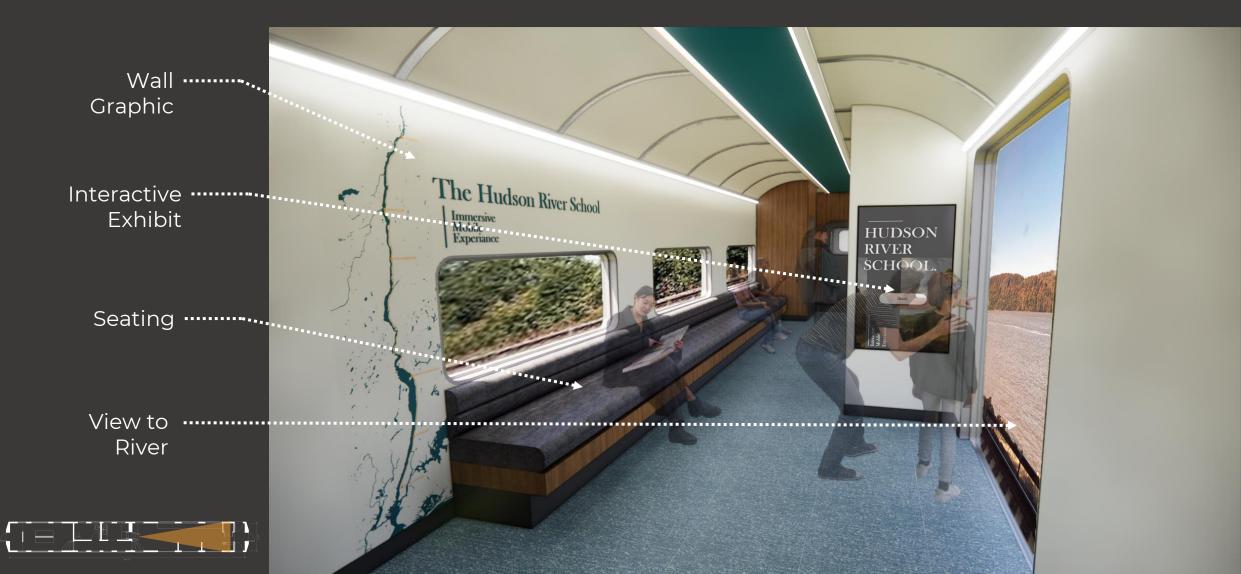


### ENTRANCE VIEW



### DINING DOME





### HUDSON RIVER SCHOOL. The Hudson River School Immersive Mobile Experiance Start. Experiance nteractive Mobile



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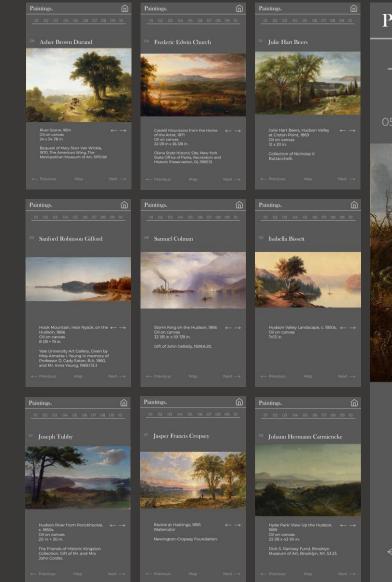
Contents Artists Paintings Мар History Events Shop References





explored in his art and writings—such as landscape preservation and our conception of nature as a restorative power-are both historic and timely.

Contents Artists Paintings Map History Events Shop References

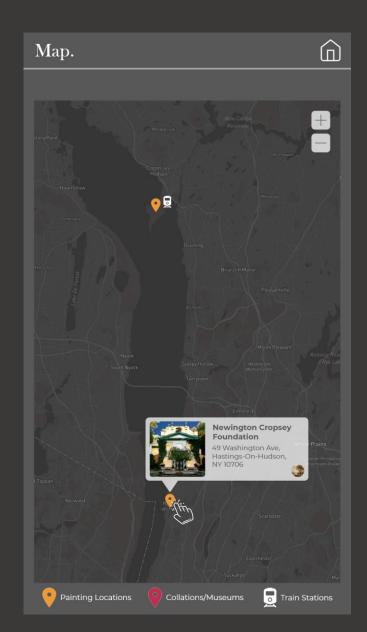


# Paintings. $\widehat{\mathbf{n}}$ <sup>05</sup> Thomas Cole

Ball State University. Frank C. Ball Collection partial and promised gift of the Ball Brothers Foundation, 1995.035.055.

Previous Map 1

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Contents Artists Paintings Map History Events Shop References

#### History.

### <sup>01</sup> Hudson River School

The Hudson River school was a large group of American landscape painters of several generations who worked between about 1825 and 1870. The name, applied retrospectively, refers to a similarity of intent rather than to a geographic location, though many of the older members of the group drew inspiration from the picturesque Catskill region north of New York City, through which the Hudson River flows. An outgrowth of the Romantic movement, the Hudson River school was the first native school of painting in the United States; it was strongly nationalistic both in its proud celebration of the natural beauty of the American landscape and in the desire of its artists to become independent of European schools of painting.

Encyclopedia Britannica

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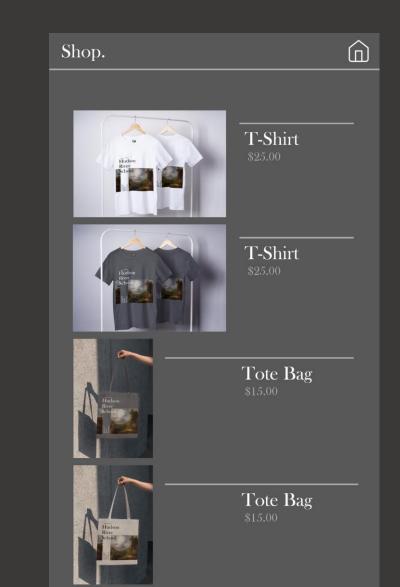


May 6th Community Disscusion

May 21st Hudson River School: Environmentalism

May 27th-28th Hudson River School Weekend Tour

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References.	$\widehat{\Box}$
American Art Gallery	
Fredericedwinchurch.org	
Friends of Historic Kingston Gallery	
National Gallery of Art	
National Museum of American Art	
Sanfordrobinsongifford.org	
Smithsonian American Art Museum	1
The Metropolitan Museum of Art	

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### IMMERSIVE EXHIBIT



### IMMERSIVE EXHIBIT

Curating an Immersive and Interactive Vistor Experiance Inclusive of Various Learning Styles

**Immersive Exhibit** 



Designed by Jessica Vail

## **THANK YOU FOR LISTENING!** QUESTIONS AND COMMENTS?

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